

At The Field of Dreams – Central Indiana's Only ALL TURF Facility

NYB TOURNAMENT RULES: 9U – 12U Updated 4/5/23

NO GUM OR SUNFLOWER SEEDS

ARE ALLOWED AT NYB DUE TO THE ALL TURF INFIELDS.

THE HEAD COACH WILL BE EJECTED IF COACHES, PLAYERS, OR FANS OF THE TEAM ARE USING SEEDS OR GUM ANYWHERE IN THE PARK.

MULTIPLE VIOLATIONS CAN RESULT IN TEAM DISQUALIFICATION.

POLICIES & PROCEDURES

- 1. Age Restrictions: Your age is determined by the May 1st date of that year **OR** your high school graduation year.
- 2. Hit Sticks are **NOT** allowed.
- 3. Teams must be ready to start 15 minutes prior to their scheduled start time.
- 4. Noblesville Youth Baseball tournament management treats all teams with fairness. If questions or disputes arise about policies and procedures, **HEAD COACHES** shall bring to the attention of the Tournament Director to be dealt with.
 - a. No Protested Games: Rules interpretations may be argued as soon as the dispute arises, and before the next pitch. The umpire and/or Tournament Director will resolve the dispute before play resumes. All decisions are final.
 - b. All judgement calls by an umpire may not be protested or argued. Umpires have the final say.
 - c. Coaches are responsible for the behavior of the team and fans. No arguing or poor sportsmanship from players, coaches, parents, and fan's will be tolerated. Any team violating this rule will be given one (1) warning, the second, the individual guilty-coach, player, parent or fan, will be suspended from the current game and the next upcoming game. A suspended coach, player, parent, or fan will be removed from the entire park.
 - d. Parents and coaches can get excited. Fans cannot involve themselves in the game. All questions for the umpires and directors are to come from the **HEAD COACH** only. Any penalties as the result of poor fan behavior as judged by the umpire will be assessed against the head coach.
 - e. Any coach, player, or fan that is ejected must sit out the next game as well.
- 5. A coin flip will determine Home and Away for all pool games. Higher seed is the home team in bracket play.
- 6. <u>Minimum Players to Play</u>: The minimum number of players to start and finish a game is eight (8). There will be an automatic out in the 9th batting position.



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- 7. Complete game: Games will consist of six (6) innings; however, it is considered a complete game after 3 innings or if the home team is winning after 2 ½ innings.
- 8. <u>Time Limit</u>: The start time shall begin with the conclusion of the coaches meeting. The home plate umpire or his designee shall monitor the official time. No innings will start after 1 hour and 45 minutes during pool and bracket play. No inning will start after 1 hour and 45 minutes in championship games (Unless the tournament director deems it necessary due to weather or scheduling issues). Game time will stop (5 minutes max) for any serious injury.
- 9. <u>POOL PLAY DROP DEAD TIME LIMIT:</u> All pool play games will stop at two (2) hours (drop-dead). In the event the visiting team has taken the lead during the current inning at the time the game is stopped, the score will revert to the last completed inning unless the home team has had an equal opportunity of the visiting team. Example- Visiting team losing in previous inning, they come back to tie in the next inning, but home team does not complete their at bats before 2 hr. drop dead = Reverts to home team win. Example- Visiting team winning in previous inning, home team ties game in next inning but they do not complete their at bats before 2 hr. drop dead = Score ends in a tie.
- 10. <u>Stalling Rule:</u> In an effort to stop teams from stalling to manipulate the time limits, after 90 minutes the clock shall be stopped for any pitching changes, or any other tactics deemed to be stalling.
- 11. The Tournament Director may modify the number or length of games when necessary due to weather, field, or scheduling issues. This includes modifying the time limit if games get backed up. It is NYB's goal to play all games scheduled and we will work to get all games in. The tournament is for the player.
- 12. Entry fee includes baseballs.
- 13. Umpires will confirm final score with both coaches, then the umpire will report the score to Bobby's Bullpen. Please check Tourney Machine to double check correct scores are entered and alert the tournament director ASAP if there are any discrepancies.
- 14. Base Distances and Field Dimensions: Every effort will be made to make sure base distances, pitching distances, and field dimensions are accurate. At Noblesville Youth Baseball, as with many different public and private facilities, dimensions are sometimes slightly off. So long as the field dimensions are reasonable and the same for both teams, play shall not be stopped to reinstall bases or pitching rubbers. Distances:

a. 7U-8U: 60ft bases (1st Peg)

b. 9U-10U: 65ft bases (2nd Peg), 46ft mound

c. 11U-12U: 70ft bases (3rd Peg), 50ft mound



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- 15. If a tiebreaker is needed to determine playoff teams (wildcards, etc.), the following tiebreakers shall be used (in order):
 - a. Win/Loss record (ties count as ½ win & ½ loss)
 - b. Head-to-Head (Does not apply with 3 or more teams tied)
 - c. Fewest runs allowed.
 - d. Fewest runs allowed in 1st pool play game.
 - e. Coin toss
- 16. Seeding Even if divisions are broken into pools, seeding will be based on division rankings top to bottom.
- 17. Mercy Rules (for all age groups)
 - a. 18 runs after 2 innings
 - b. 15 runs after 3 innings
 - c. 8 runs after 4 innings
 - d. 8 runs after 5 innings
- 18. There will be a "zero tolerance" policy for any alcohol or tobacco anywhere within the confines of The Field of Dreams or surrounding areas. Anyone in violation will be removed from the park.

PLAYING RULES

The official playing rules for the tournament shall be the NFHS (high school) rules with the following exceptions/modifications:

EXCEPTIONS FOR 9U DIVISION ONLY:

- There is no advancing on a dropped third strike.
- Base runners cannot steal until the pitch has crossed the plate. If a player is deemed to have left early a team out will be issued.
- There is a six-run max per inning until the sixth inning.

ALL DIVISIONS:

- 19. Length of Game: 9U-12U Divisions will play 6 innings.
- 20. Extra Players: Teams will use a continuous batting order. This means all players in uniform (unless injured) must be in the batting order. If a team has 12 or more players present, they bat 12. There is no penalty for having less than 12. If a team has less than 12 players present and an additional player arrives late, that player must be inserted into the last spot in the batting order.



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- 21. If one of the teams has less than 12 batters to start the game, the other team has the option of matching the same number of batters and using free substitution for all players on their bench. This "mirror rule" prevents teams with a larger roster from playing at a disadvantage.
- 22. If a team has more than 12 players present, they have the option of batting as many players as they want. If a team chooses to start a game batting more than 12, they must finish the game batting the same number of players they started the game batting.
- 23. There is a free substitution among the players listed on the batting order. There is no designated hitter.
- 24. Bat Restrictions: There are no bat restrictions for NYB tournaments.
- 25. In bracket play once an inning starts, it must be completed. The official time is ended when the third out of the bottom of the inning is recorded. If the home team is ahead when the time limit is reached, the game is over and the bottom half of the last inning shall not be played.
- 26. The Tournament Director reserves the right to modify the time limit for pool games in the event of weather or scheduling issues.
- 27. Metal Spikes: Metal spikes are not allowed in 7U-12U Divisions or on TURF fields.
- 28. Tie Games:
 - a. Pool play games:
 - i. Games will end in a tie at the completion of inning after time has expired.
 - ii. Games that have completed their designated innings for the game prior to the expiration of time will play 1 inning of the tiebreaker as noted below (California Rule). If after one inning of the tiebreaker results in a tie, game will end in a tie and no further tiebreaker innings will be played.
 - b. Elimination/Bracket games:
 - i. If a game is tied after the time limit expires or when the regulation innings have been completed, we will use the following tiebreaker (California rules):
 - ii. Each team will start the inning with a man on second base and 1 out. The base runner will be the last batted out from the previous inning. Each batter will start with a 1-1 count.
- 29. Intentional Walks: There will be no pitches thrown to intentionally walk a batter. Notify the umpire, and the batter will be awarded first base.
- 30. Courtesy Runners: Courtesy runners are optional at any time for the pitcher and catcher. The courtesy runner shall be a player not currently in the lineup OR the last batted out. The pitcher or catcher for this rule is the pitcher or catcher of the previous inning. If this situation arises in the first inning and no outs have been recorded, the pitcher or catcher shall remain on the bases until an out is recorded. If the last batted out or a player not currently in the lineup is not available, then a courtesy runner shall not be permitted.
- 31. Ejections: If a player is ejected during a game, the name of the player will remain in the batting order and count as an out when the batting order reaches that player. If a player or coach is ejected from a game, he will serve a one game suspension. The suspension must be for the next game the team plays. If a player or coach is ejected, he must leave the field and adjacent area in a timely manner. If this does not occur, the player or coach in player can be barred from the facility at the discretion of the Tournament Director.



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- 32. Injuries and Early Departures: If a player becomes injured (as ruled by the umpire) and is unable to continue playing, his spot in the batting order shall be skipped with no penalty. Once the injured player leaves the batting order, he is done for the remainder of that game.
- 33. No slash bunting will be tolerated. Slash bunting is defined as A play by the team at-bat where the hitter assumes the position for a bunt and then changes grip and takes a swing at the ball. (Any batter pulling the bat back to a hitting position (changing their grip) after assuming the position for a bunt will be deemed guilty of slash bunting whether the baseball is put into play or not)
 - a. First Offense: The batter is out, the runners go back to their bases, and the coach/manager is given a warning.
 - b. Second Offense: The batter is out, the runners go back to their bases, and the coach/manager is ejected.

34. Balks:

- a. 9U Division There are NO balks.
- b. 10U-12U Divisions: All balk rules apply with NO warnings.
- 35. Pitching Limitations: NYB recommends all teams follow the Pitch Smart Guidelines set forth by Major League Baseball. Coaches are expected to follow these guidelines throughout pool and bracket play to protect their players arms.
- 36. NYB does not monitor or enforce the pitching guidelines and will not hold teams responsible for following them. These guidelines are for the protection of players arms and the expectation is that each team will adhere to them within the best of their ability.

AGE	DAILY MAX (PITCHES IN GAME)	REQUIRED REST (PITCHES)				
		0 Days	1 Days	2 Days	3 Days	4 Days
9-10	75	1-20	21-35	36-50	51-65	66+
11-12	85	1-20	21-35	36-50	51-65	66+

Reference: http://m.mlb.com/pitchsmart/pitching-guidelines-ages-9-to-12

SCHEDULING CHANGES/UPDATES

NYB reserves the right to alter the tournament schedule as deemed necessary to benefit the overall tournament. Changes could be due to weather or other scheduling delays. All schedule changes will be communicated with the following tools:

- Twitter: Follow @nybinfo for updates/notifications
- Install the Tourney Machine app and follow the specific tournament to view schedules and receive notifications of changes.

RULES CHANGES/EXCEPTIONS